

---

Subject: Re: What made of Renegade a good game for us?

Posted by [OWA](#) on Tue, 18 Dec 2007 10:55:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The multiplayer mode definitely inspired me to start up RA2:AR. I still haven't played another multiplayer game like Renegade to date. It's that good. As an evolution for C&C mode, with Scrin thrown into the mix, a three teamed C&C mode as well as the normal head to head battles of old would truly be of epic proportions. As I don;t think that anyone has done anything that big before.

---