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Subject: Re: What made of Renegade a good game for us?

Posted by [BoMbZu](#) on Tue, 18 Dec 2007 07:41:49 GMT

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The best thing I like is that destroying enemy structures really have an effect on the oponent , That way battles can turn arround so its not over untill its over. Also the excitement of beacons , tank rushes battles on the map is really nice !!

And ofcourse all the teamplay that is required to end a map , Timing , Coordination etc

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