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Subject: Re: What made of Renegade a good game for us?

Posted by [BlueThen](#) on Tue, 18 Dec 2007 03:45:02 GMT

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{SB}Lone0001 wrote on Mon, 17 December 2007 21:42for me it is the amount of stuff you can change(mod) so many possibilities and not all of them have been tapped yet  
It's not the quantity of the changes you can make to Renegade, it's how easily they can be done.

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