
Subject: Re: C&C Tiberium - FPS Game

Posted by [Spoony](#) on Fri, 14 Dec 2007 22:22:46 GMT

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[NEFobby[GEN] wrote on Fri, 14 December 2007 15:16]Ra2 isn't balanced? It's likely to be one of the most balanced games out there, because winning doesn't sway towards the direction of Allies or Soviets. They are both good teams with good countermeasures.
one word: desolator

[NEFobby[GEN] wrote on Fri, 14 December 2007 15:16]Atmosphere is a big part of a game. Games are for entertainment, and creating a story and atmosphere is part of the entertainment. Why do you think people watch movies, read books, and watch the television.
Irrelevant question, since none of those have interactive elements.

[NEFobby[GEN] wrote on Fri, 14 December 2007 15:16]Surely gameplay is far more important, but people cherish and remember good stories that were along good gameplay.
yes, but I'll take a better game with a crap storyline (Generals) over a crap game with a good storyline (tib sun) or, dare I say it, a crap game with a crap storyline (ra2)

[NEFobby[GEN] wrote on Fri, 14 December 2007 15:16]I take it that all of the things that made C&C unique (sidebar, cutscenes, movie briefings, and more) are not important to you.
Sidebar's utterly important... cutscenes and movie briefings are a nice bonus, but they won't be the reason people still play a game five years after its release.
