
Subject: New C&C FPS

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New C&C FPS confirmed

The January issue of GameInformer will have a story that confirms what has been a rumour for some time now: the existence of a new Command & Conquer first-person shooter.

It's not being called Renegade 2 (Renegade was the first C&C FPS, back when Westwood still lived) but Command & Conquer: Tiberium, a very original title, oh yes but apparently the Tiberium-resource we have all come to know from the C&C RTS games will have a major impact in the game. C&C:T will be released on PC, Xbox360 and PS3 in the end of 2008. Tiberium takes place 11 years after the end of the third Tiberium War.

This blog has scrapped some more info from the magazine like the fact that the game is being described as "Ghost Recon Advanced Warfighter meets Battlefield meets Rainbow Six Vegas, but instead set in the C&C Universe". Not such a comforting description if you ask us.

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1. The C&C FPS is called "Tiberium" and is set 11 years after the events of Command & Conquer 3: Tiberium Wars.
 2. You play a GDI commander named Ricardo Vega.
 3. "Just think of it as GRAW + Battlefield + R6: Vegas in the C&C universe."
 4. Potential enemies include the Scrin and NOD.
 5. Special powers include "Orbital Slug."
 6. Squad-based combat.
 7. You'll lead a squad called R.A.I.D. (Rapid Assault and Intercept Deployment).

Other than that folks, not much else is known. It's assumed EALA is handling the game's development since they've basically handled every other C&C title in the past. In addition, EALA is working on Kane's Wrath, the first expansion pack for C&C3, which is expected in spring 2008.

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