Subject: Re: Radar Map HUDs
Posted by SSADMVR on Wed, 12 Dec 2007 20:36:48 GMT

DeathLink6.0 wrote on Wed, 12 December 2007 11:26Quote:The HUD is pretty nice, but you can't see when you or you're vehicle is about to die, you have to play attention to you're armor and health to even notice it. Maybe you can use some colors to fix this, like the green, yellow, red on the original HUD?

Thats why I made my HUD very clear. Simple design without eye-candy and with simple colors. Now I play a bit more with the radar because the old Renegade-radar is so small on my resolution.

By the way the health/armor bar bis is longer than normal because I was promoted to Sergeant on the RenCom-Server. When I get more health/armor because of a promotion the bars become longer. I can't fix that but its only on this server. When I get health/armor medals the bars doesn't become longer.

Gimme plx.