Subject: Re: AirStrike function Posted by reborn on Sun, 09 Dec 2007 11:01:41 GMT View Forum Message <> Reply to Message

Sir Kane wrote on Sun, 09 December 2007 05:50What crap?

You said it looked lake half of it wasn't needed. If it is bloated or poorly coded could you help?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums