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Subject: Re: Help!

Posted by [reborn](#) on Thu, 06 Dec 2007 23:28:19 GMT

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It will work for sure if you change the servers source code.

But if you would like to change the moves client side to work with all servers you may wish to try and change the file name of another move that you want to do, to one of the file names that ssgm calls.

This may work, but I have never tried doing it. Kinda like a texture replacement, you know? Changing the texture, but calling it the same name as what renegade looks for to load on your client.

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