Hmm.
@ Dante:

is a very big asshole.

the W3D.big and opened it with the W3D Viewer.
Than I activated Wireframe-Mode and started to model it.

Why should I put the polys into the body??

that the hardware-requirements are not too high.
But it is not a perfect conversation then.

If you have ICQ please contact me. My nummer is 155913639