
Subject: Re: cnc3 is the best CNC game to date
Posted by [AoBfrost](#) on Wed, 05 Dec 2007 14:30:21 GMT
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I hate on cnc3 where the mothership can attack far away, if the blast slightly touches one of your units guarding the base, they die, then they explode, then the explosion wrecks the next thing closest to it and so on and then your base slowly dies. I had a line of juggernauts defending my base, mothership hit them, they blew up one by one and then it went to my buildings, bam.....
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I was winning in terms of destruction until a mothership came after me, I didn't even notice.

Anyone still get the stealth glitch where a unit goes in and out of the stealth generator too much it becomes stealthed? The mothership had stealth from the enemy capturing my crane, building a wf, then starting up their own nod/scrin combat empire.
