Subject: Re: AirStrike function Posted by reborn on Wed, 05 Dec 2007 13:39:01 GMT View Forum Message <> Reply to Message

This code is c++ not LUA, but the LUA plug-in will not harm it in any-way.

If you get visual studio and the code to the right places. compile it and put it on your server then yes, you will be able to use the script.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums