
Subject: Re: cnc3 is the best CNC game to date
Posted by [Starbuzz](#) on Mon, 03 Dec 2007 14:54:56 GMT
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Jerad Gray wrote on Sun, 02 December 2007 12:33 No, water is to hard for anyone that makes new games to figure out... I guess

Spoony wrote on Sun, 02 December 2007 14:24there are one or two single player missions with a battleship you can control, but essentially no.

That is ridiculous that's what I think. Naval units are a must in any RTS especially Command & Conquer. I sure hope they have some naval units in the KW expansion. What stupidity, no naval units!

You would think that with most of the earth infested by Tiberium, they would have advanced naval units (at least GDI FFS).

Thanks EA, bunch of money-mongering losers. See how they package TFD and C&C3TW to try to sell it off? Now they have C&C Saga...BS!

And whatever happened to our Renegade sequel?

I have no choice but to completely agree with Lone:

{SB}Lone0001 wrote on Sun, 02 December 2007 12:26man EA brainwashes people quick, I still can't see how and I still stand by RA2 and YR as my favs.

RA2/YR are the games I enjoyed the most.
