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Subject: Re: cnc3 is the best CNC game to date  
Posted by [nopol10](#) on Sun, 02 Dec 2007 04:12:00 GMT  
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AoBfrost wrote on Sun, 02 December 2007 10:12 Terminator 101 wrote on Wed, 28 November 2007 13:25 Yes, buy the AI has not improved one bit from Generals.  
I played the demo, and the AI was so dumb that it felt nostalgic.

Enemies still keep attacking with the same patterns, and so on...

I expected some huge AI improvement, buy since the terms EA and Good AI can't possibly be said in the same sentence(or at least not any more), I was not really disappointed.

The AI in the real game is alot better, I'm good in cnc3, but I still lose to the Brutal AI sometimes because they just rush to dang much, and it's a small rush too, they'll send a pred tank and 3 rocket soldiers and take down a building, then I defend it while I make more soldiers and tanks, then comes more rushes, the waves keep hitting, and after a while I lose money to a certain point I cant defend anymore.

You can defeat the Brutal AI (balanced) in a 2v2 by rushing infantry (rockets) to their harvy and ref at the start.

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