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Subject: Re: Spawning Point HELP

Posted by [cpjok](#) on Sat, 01 Dec 2007 23:21:09 GMT

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i arnt good at stuff but you need LE and xcc mixer to edit the map and set the sppawners were you want them then you need xcc mixer to remove the ldd file and put new ldd file in

but if you did that you have to remove the other spawners and pts so they dont spawn in base

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