
Subject: Re: BRenBot 1.52 Plugin problems

Posted by [Omar007](#) on Sat, 01 Dec 2007 14:50:02 GMT

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I installed RenegadeFDS with BRenBot 1.52 FULL 1 day ago and it works fine (got him on WOL). My only problem is that he says in the BRenBot console that he has loaded the plugins, but when i try to use the funsound LEFT or FUN he doesn't make any sound. Also if i ask for my rank ingame he says that there is no rank data found for my account.

All these plugins have i downloaded from: <http://new.brenbot.com> and i have placed them into the Plugins folder. The README's have i placed in the Docs folder.

Pls help me out

EDIT

I worked it out by myself a bit and all the plugins are working fine now. I did added Jukebox now and it works also with funsounds etc. But the ranks doesn't work still. I got rank version 2.03.

Pls help

EDIT

Finnaly it all works Even the upload to my webpage works great.

File Attachments

1) [RenegadeFDS+BRenBot_startup.jpg](#), downloaded 510 times

Renegade Master Server - Omarserv - test.ini

```
Renegade Free Dedicated Server v1.037 BH-838 01/23/2003 - 10:59:26
Console mode active
BIAITCH version 1.1 beta 1, built on May 13 2007 at 00:33:12
*** Auto starting game. Type 'quit' to abort ***
Initializing Westwood Online Mode
Detecting bandwidth...
Upstream bandwidth of > 4M bps detected
Got server list
Got server pings
Logging onto USA Server
Logged on OK
Applying server settings
Creating game channel...
Channel created OK
Server Side Game Manager v2.0.2 with Scripts.dll v3.4.1 loaded
Created by Black-Cell.net
RenegadeFDS DDE channel initialized
Plugin BRenBot.dll<BRenBot> v1.0 loaded
Loading level C&C_Walls_Flying.mix
Host: Teams have been remixed.
Load 100% complete
Level loaded OK
New settings detected and loaded from ssgm.ini!
Running in All Out War mode.
Host: Extra Defences Enabled.
```

BRenbot

```
bhs.dll library found. Enabling support.
Connecting to RenGuard...
Activating half-RenGuard mode!
Connecting to 70.84.132.90
RenGuard session has started..
Size of <ssgm>gamelog: 1645604
Starting <ssgm>gamelog reread.
Finished rereading <ssgm>gamelog.
Starting up ssgm log follow thread.
Starting plugin biatch
Starting plugin BRenBot
Starting plugin custom_commands
Starting plugin funsounds
Starting plugin ipbot
Starting plugin rank
Starting plugin seen
Starting plugin Server_Rules
error found in Server_Rules.pm: Unmatched right curly bracket at plugins/Server_Rules.pm line 49, at end of line
syntax error at plugins/Server_Rules.pm line 49, near ">"
Compilation failed in require at <eval 249> line 1.

Opening gamespy query port 23500...
IRC: Connected to irc.n00bstories.com.
[IPBOT] Connected to ipbot master server.
```