

---

Subject: Re: Death Zone

Posted by [Canadacdn](#) on Sat, 01 Dec 2007 03:55:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

What? I don't really understand your English very well, but I'll try my best to help.

Anyway, in Object->Damage Zone in LevelEdit, there is a preset called "Death Zone-Yellow". Place that on the map where you want the player to die when he or she walks there. You can resize the zones by clicking and dragging the black boxes on the corners of the zone.

---