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Subject: Re: Misson maps

Posted by [Ethenal](#) on Sat, 01 Dec 2007 02:55:35 GMT

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Dthdealer wrote on Fri, 30 November 2007 18:40I personally go to the instances tab and strip the map of everything but manual vis points.

That way i know what and what isn't visible. Plus even in LE without VIS some levels truncate the fps.

Yeah, that's what I do as well.

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