BlazerNobody ever said an aimbot is not possible, simply that a fully working one for renegade does not exist. Many people are using the deathadder clickbot and the OGCbot (also a clickbot). They don't even try to hide the fact anymore as they release screenshots that show they are using infantry skins with blue or purple heads.

I find snipers (even cheating clickbot-using ones) to be nothing more than a mild annoyance in normal games. Of course in a sniper-only server a clickbot user can wreak some havoc (no pun intended), but as I have pointed out many many times, Renegade is not about sniping. Even if you had an "anything-I-look-at-instantly-dies" bot, you might get a lot of kills but your team will most probably still lose unless they actually have their shit together.

An aimbot isn't going to stop the APC full of techs headed to your base, and aimbot isnt going to disarm that beacon on your pedestal, an aimbot isn't going to protect you from that stealth tank running you over.

If you want to be a pussy, use an aimbot.
If you don't want to be a team player and brag about getting 100 kills of basic infantry, use an aimbot.
If you want to get bored of Renegade really fast, use an aimbot.

As I said if worst comes to worst, I can and will create a punk-buster type client/server application that will disallow all skins and fingerprinted programs in memory.

Don't fear the aimbotters...just laugh at them for they are weak.

THATS RIGHT BABY!   GO BLAZER! GO BLAZER!