Subject: Re: cnc3 is the best CNC game to date
Posted by Oblivion165 on Tue, 27 Nov 2007 07:22:45 GMT
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RA2 had two factions and one greatly unbalanced one brought with the expansion. I don't count adding and removing one unit for a team a new faction.

How could you even like TS? Gah, you just have your crap blown up every 4 seconds from a seeker mine or missile. God forbid you don't feel like placing concrete all over the damn place and you don't have anywhere to build.

Time line:
Game Starts
13sec Missile launch detected
15Sec Rebuild Power plant
17Sec Spring noise indicating seeker mine
19Sec Rebuild Power plant
22Sec Harvester under attack (Says it for every shot taken, over and over)
25Sec Missile launch detected
27Sec Spring noise
29Sec Low power
30Sec Concrete, concrete, concrete
32Sec Missile launch detected
35Sec Driving to Walmart to return this pile of crap
37Sec Spring noise

RA1 was and still is the best RTS Westwood made.