

---

Subject: Re: ob crystals?

Posted by [Jerad2142](#) on Mon, 26 Nov 2007 17:39:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Beam animations are done by taking 1 entire row of a texture and then stretching it along the length of the image. Then it will move down one row and do the same thing (it might be up, its one of the two though).

---