
Subject: Re: Underground bot.
Posted by [cnc95fan](#) on Mon, 26 Nov 2007 08:41:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yea, I'll do that, thanks

Edit:

Acctually, if I just tell it to move around in the underground and if there is several units above it, to play the animtion form its level (0,0,10) for example.
