Subject: Re: Underground bot. Posted by cnc95fan on Mon, 26 Nov 2007 08:41:23 GMT View Forum Message <> Reply to Message

Yea, I'll do that, thanks Edit:

Acctually, if I just tell it to move around in the undergound and if there is several units above it, to play the animtion form its level (0,0,10) for example.

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