Subject: Random Generation Posted by SomeRhino on Thu, 10 Jul 2003 22:28:21 GMT View Forum Message <> Reply to Message

gMax doesn't have the scatter tool like Max, but you could apply a noise modifier as GH said. Be sure to check fractal. I've been experimenting with tall grass like this as well.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums