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Subject: Re: Help with SSAOW mult. weap. char.  
Posted by [reborn](#) on Fri, 23 Nov 2007 03:22:57 GMT  
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Using the SSGM source code will require you to use VisualStudio.NET 2005, there is a thread made by Jon\_Wil here:

<http://www.renegadeforums.com/index.php?t=msg&th=26642&start=0&rid=3> 415

That shows you how to set up the environment for free using the express edition.

However I recomend getting the full version, it's just easier.

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