Subject: Re: wwskin a vehicle
Posted by Gen_Blacky on Wed, 21 Nov 2007 20:00:47 GMT

Gen_Blacky wrote on Mon, 19 November 2007 13:57what if i had a wheeled vehicle do i bind the wheel position bones and wheel center bones ?

on the tutorial it doesn't say anything about wwskkin ?

can i just link the tread to the position bone and the tread will follow the bone ?