

---

Subject: Bryce 5

Posted by [Dante](#) on Wed, 09 Jul 2003 19:56:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

export the terrain WITHOUT materials or textures to either 3ds or dxf, from there you can import it into RenX using some available scripts on the web (look for gmax 3ds import and gmax dxf import)

---