
Subject: Re: Most realistic Game ever!

Posted by [PlastoJoe](#) on Sun, 18 Nov 2007 21:01:11 GMT

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Ghostshaw wrote on Sun, 18 November 2007 10:38*Wonders how a dev can forget to add opponent AI and collision checking*

-Ghost-

I read something that said the developers went on strike before they got very far, but the company decided to release it anyway.

Or maybe that's something I made up to rationalize why it ever came out.
