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Subject: Aimbot 4 REAL!!

Posted by [PiMuRho](#) on Wed, 09 Jul 2003 16:03:01 GMT

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Aprime

,making an aimbot would mean totally changing the game's source code, which means, MP version conflicting

Not necessarily. OGC (the CS aimbot) works by hooking into the OpenGL renderer DLL and doing it's business there. It doesn't alter or modify any of the files, so there's no version mismatch (even on a CRC check). I'm not saying there is one, just that it's potentially possible.

I have to agree with Crimson though - apart from sniping (which is a very small part of the game) what's the point? Sure, you can stand somewhere and get 100 kills against infantry, but a tank/APC will just hand you your arse on a plate. So while you're racking up your kills, your base will be going bye bye.

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