Subject: Re: single player maps crashing within 10 min of gameplay!
Posted by Sn1per74* on Thu, 15 Nov 2007 00:20:47 GMT

Sn1per74* wrote on Tue, 13 November 2007 21:50MathK1LL wrote on Mon, 12 November 2007 23:53Not to mention that unedited Mission Maps being run in MP mode would crash the server due to SP scripts/zones/et cetera being on the map.

~MathK1LL
Orly. Are you sure about that? Why would script zones make the serv crash? I never remove the script zones and it works fine.