Subject: W3D Models...

Posted by Titan1x77 on Wed, 09 Jul 2003 10:50:30 GMT

View Forum Message <> Reply to Message

it mgiht be C_ag_Gdi_mob

the ag ones i think are the actual models....theres quite a few .w3d for each character

Dont qoute me on this....take general havocs advice 1st then if it's not it check the ag ones