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Subject: Re: single player maps crashing within 10 min of gameplay!

Posted by [Sn1per74\\*](#) on Tue, 13 Nov 2007 01:11:31 GMT

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{SB}Lone0001 wrote on Mon, 12 November 2007 17:47: yea im not sure if unedited original maps are meant to be played on a fds what is your connection speed?

That won't matter at all. How would a non-edited map be more likely to crash? It should be less likely to crash, if you think about it, because there is nothing added to it.

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