
Subject: Re: C&C3 Worldbuilder
Posted by [Starbuzz](#) on Sun, 11 Nov 2007 06:43:34 GMT
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The user Deadeye from the cncden forums contacted EA about this but he got this e-mail from them:

NOTE: I highlighted what I think maybe important in red. So, I guess XP will solve the problem? I am worried about this because I am getting C&C3 and was excited about WB.

Quote:Hello,

Thanks for contacting EA Technical Support! I do apologize for the inconvenience you're experiencing with the game right now. I understand you're having issue with C&C 3: Tiberium Wars, and I know how frustrating that is. Rest assured that I would try my very best to assist you resolve the issue as quickly as possible.

These toolsets were originally designed and primarily intended for internal use by the designers at Electronic Arts, and as such, it is not commercial software primarily designed for mass-market use. Therefore, Worldbuilder and the SDK (Software Development Kit) are provided on an "as-is" basis. Electronic Arts does not provide Technical Support or Customer Support for Worldbuilder or the SDK.

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o http://support.ea.com/cgi-bin/ea.cfg...?p_faqid=14646

After the Worldbuilder is downloaded and installed, the manual will be located in the Command & Conquer 3 Tiberium Wars installation folder.

- Default location:
CProgram Files\Electronic Arts\Command & Conquer 3\Worldbuilder Manual.rtf

Note: While Worldbuilder is not officially supported at all, it was primarily used with the Windows XP operating system during the development of C&C3 Tiberium Wars, and may work less reliably in other operating systems. Any references to file locations or operating system instructions in this ReadMe file assume you are running Windows XP.

Click one of the links below for the C&C3 Tiberium Wars Worldbuilder and SDK:

- Command & Conquer 3 Tiberium Wars Worldbuilder tool.
o <http://www.commandandconquer.com/com...r/default.aspx>
- Command & Conquer 3 Tiberium Wars SDK.
o <http://www.commandandconquer.com/com...s/default.aspx>

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I hope somehow this helps, and if there is anything else we can do to help, please let us know.

Should you require further assistance about this or any Electronic Arts games in the future please visit our website and review our extensive Self Help knowledgebase (<http://support.ea.com>).

Thanks!

Glenn A.
EA Tech Support

<http://forums.cncden.com/showthread.php?s=568fbb74bb7e64a65a5cbf0a79c58eb8&t=21494>

Moral of the story: EA=gay
