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Subject: Cambodia 2

Posted by [Deafwasp](#) on Wed, 05 Mar 2003 19:37:59 GMT

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I have started on Cambodia 2, should be 100% more fun than the original. I am using ideas from a map in Soldier of Fortune 2, the jungle map.

But it will retain much of the original Ideas. And I Have learned a few tricks since the first one, so It will look better.

I may make it a Assult or CTF map type.

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