Subject: Vehicle camera editing
Posted by r34ch on Fri, 09 Nov 2007 15:02:10 GMT
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Ok bare with me here, i've not done any modding for renegade apart from some mapping in renX.

Basically i want to edit a vehicle camera position so that in game the camera is higher than it currently is when driving it.

Also i want to change how the angle of the barrel reacts to the mouse movements, so instead of the barrel aiming straight where i point the cross-hairs, it aims at an greater angle so when you fire it fires above the target.

Any feedback at all is much appreciated