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Subject: C&C Meltdown

Posted by [OrcaPilot26](#) on Tue, 08 Jul 2003 15:27:08 GMT

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GDI can get aircraft, and I'll try to replace some of the basic characters with advanced ones, Nod will only be able to get ground vehicles, but their soldiers will have better AA weapons, but I'll put some weapon spawns around the map too. The power plant won't even take any damage in some areas (you'll need to find the weak spots) or attack it from the inside, I just need to find some way for GDI to win, maybe If they destroy the Nod landing craft?

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