Subject: Renegade's AI just got smarter Posted by Jerad2142 on Mon, 05 Nov 2007 19:19:22 GMT

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See...

Just a little something I threw together in the last day or so, still needs a little tweaking. As for the characters lagging through the vehicle, that only seems to happen when I turn fraps on, so whatever I guess.

Right now its only for Renhalo, but once I get all the bugs worked out, I will make a renegade version.