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Subject: Renx resize problem

Posted by [Reaver11](#) on Mon, 05 Nov 2007 17:28:38 GMT

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Well I got a weird problem with Renx.

The 'Road to moscow' mod for generals released a flak cannon model some time ago. I decided to bone it and use it.

After the boning the model I wanted to check out the size. It was very big so I rescaled it next to a mammoth tank.

Here is a pic of the Renx size.

The basement is smaller than a mammoth tank but a bit higher only after transporting it to LE it became VERY big.

Over here a screenie ingame.

As you can see this is to big although in Renx it is as big as a mammoth tank.

Can anyone help me? I really don't know if it is a glitch or something I did wrong.

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