Subject: LE
Posted by bat66wat6 on Thu, 01 Nov 2007 20:04:35 GMT

There are loads of little white cameras all over the map in LE...on a non flying map they are only as high as needed cus of no choppers->But on the C&C_Walls_Flying.lvl i got he cameras are only X high...so when i fly something or look in certain direction or fly something the map goes completely invisible except the Ramps and stuff

So i need to know how i make the Little cameras appear allover the map E.G(VIS(Visuals)

So that it don't go all funny when i try to fly Apache/Orca

Thnx...