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Subject: Re: donateC++

Posted by [reborn](#) on Wed, 31 Oct 2007 11:44:06 GMT

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Perhaps it is a case of books are a good way of learning for som people, whilst others find other ways better to learn?

Everyone is different. I prefer books too.

Mafia, I don't think anyone around here is going to write it for you. But I will help...

Some useful functions for you that you will most likely need to use this are:

```
Get_Money(GameObject *Obj);
Give_Money(GameObject *Obj,float Money,bool EntireTeam);
Get_ID(GameObject *obj);
Get_Object_Type(GameObject *obj);
Get_Team(int PlayerID);
Get_Part_Names(const char *name1);
const wchar_t *Get_Wide_Player_Name(GameObject *obj);
GameObject *Get_GameObj(int PlayerID);
```

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