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Subject: Re: Purchase Terminals ?

Posted by [ashmew2](#) on Tue, 30 Oct 2007 09:18:41 GMT

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err...i wanted it for the mix map im working on not to pimp my own game..

Plus i found all the TGAs from Xcc\Utilities folder

Now one more thing , if i want to edit the textures , should i put the tga in

%\Level Edit\Mod name\ ?

and in level edit juse use the name of the texture file directly ?

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