Subject: Help need for "Rise of the Aliens" mod SP and MP Posted by Infinint on Mon, 07 Jul 2003 17:27:36 GMT View Forum Message <> Reply to Message

also if i did this with the regular C&C buildings could that work. also can you have a damige zone be turned on for a second in side the building so it kills every thing in it so you dont just get stuck in it.

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