Subject: Re: Request HUD Scripts Code

Posted by Tunaman on Sat, 27 Oct 2007 09:06:55 GMT

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Scrin wrote on Sat, 27 October 2007 04:03

o nice tuna but i havent msn (dont want buy new pc if windows crashed again after this damn msn install....)

lets pm? you give overheads i give you code to flash? also i enable "bullet' icon flashing when you firing tuning: PPP

I already have code to make the health/armor bars/numbers flash and anything else I want to flash as well. I was just curious how you managed to do it since you don't know how to edit shaders.dll.