
Subject: Re: scripts.dll causes FDS Crash
Posted by [danpaul88](#) on Fri, 26 Oct 2007 19:26:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Reading from address 0x00000000 = null pointer. If you are using a version of scripts.dll you have modified yourself ensure your pointers are all actually pointing to something before trying to use them.
