
Subject: Making Bot Drop Mods without Renegade Modding Tools

Posted by [Emience](#) on Mon, 07 Jul 2003 03:19:34 GMT

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NOTE: you can skip a line and paste this under the second part or if you a different sceond part delete the second part and add these:

Dont copy the -----(Name)-----part

----- Havoc-----

```
-1 Create_Real_Object, 5, "CnC_Gdi_minigunner_3Boss_Skirmish", ""
-1 Attach_To_Bone, 5, 1, "Cargo"
-135 Attach_To_Bone, 5, -1, "Cargo"
-1 Attach_Script, 5, "M00_No_Falling_Damage_DME", ""
-1 Attach_Script, 5, "M01_Hunt_The_Player_JDG", ""
-1 Attach_Script, 5, "M06_Thunder_Unit", ""
```

-----Sakura-----

```
-1 Create_Real_Object, 7, "CnC_nod_minigunner_3Boss_Skirmish", ""
-1 Attach_To_Bone, 7, 1, "Cargo"
-129 Attach_To_Bone, 7, -1, "Cargo"
-1 Attach_Script, 7, "M00_No_Falling_Damage_DME", ""
-1 Attach_Script, 7, "M01_Hunt_The_Player_JDG", ""
-1 Attach_Script, 7, "M06_Thunder_Unit", ""
```

-----Mendoza-----

```
-1 Create_Real_Object, 6, "nod_flamethrower_3Boss", ""
-1 Attach_To_Bone, 6, 1, "Cargo"
-132 Attach_To_Bone, 6, -1, "Cargo"
-1 Attach_Script, 6, "M00_No_Falling_Damage_DME", ""
-1 Attach_Script, 6, "M01_Hunt_The_Player_JDG", ""
-1 Attach_Script, 6, "M06_Thunder_Unit", ""
```

-----Raveshaw-----

```
-1 Create_Real_Object, 9, "CnC_nod_roketsoldier_3Boss_Skirmish", ""
-1 Attach_To_Bone, 9, 1, "Cargo"
-123 Attach_To_Bone, 9, -1, "Cargo"
-1 Attach_Script, 9, "M00_No_Falling_Damage_DME", ""
-1 Attach_Script, 9, "M01_Hunt_The_Player_JDG", ""
-1 Attach_Script, 9, "M06_Thunder_Unit", ""
```

-----Chef-----

```
-1 Create_Real_Object, 5, "CnC_NOD_Flamethrower_0_secret", ""
```

-1 Attach_To_Bone, 5, 1, "Cargo"
-135 Attach_To_Bone, 5, -1, "Cargo"
-1 Attach_Script, 5, "M00_No_Falling_Damage_DME", ""
-1 Attach_Script, 5, "M01_Hunt_The_Player_JDG", ""
-1 Attach_Script, 5, "M06_Thunder_Unit", ""

-----Black Hand Sniper with laserChainGun

-1 Create_Real_Object, 5, "NOD_minigunner_1off_LaserChainGun", ""
-1 Attach_To_Bone, 5, 1, "Cargo"
-135 Attach_To_Bone, 5, -1, "Cargo"
-1 Attach_Script, 5, "M00_No_Falling_Damage_DME", ""
-1 Attach_Script, 5, "M01_Hunt_The_Player_JDG", ""
-1 Attach_Script, 5, "M06_Thunder_Unit", ""

-----BlackHand SNiper with LaserGun

-1 Create_Real_Object, 5, "NOD_minigunner_2SF_laserrifle", ""
-1 Attach_To_Bone, 5, 1, "Cargo"
-135 Attach_To_Bone, 5, -1, "Cargo"
-1 Attach_Script, 5, "M00_No_Falling_Damage_DME", ""
-1 Attach_Script, 5, "M01_Hunt_The_Player_JDG", ""
-1 Attach_Script, 5, "M06_Thunder_Unit", ""

-----Mutant Petrova-----

-1 Create_Real_Object, 5, "CnC_nod_Flamethrower_3Boss_petrova", ""
-1 Attach_To_Bone, 5, 1, "Cargo"
-135 Attach_To_Bone, 5, -1, "Cargo"
-1 Attach_Script, 5, "M00_No_Falling_Damage_DME", ""
-1 Attach_Script, 5, "M01_Hunt_The_Player_JDG", ""
-1 Attach_Script, 5, "M06_Thunder_Unit", ""
