Subject: Re: Server Siding/Maps/Modifications Posted by cpjok on Thu, 25 Oct 2007 16:46:21 GMT

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get levelredit convert it to a LE file then open it and edit what you want in there and the save it you will get a idd and isd files open the map in xcc mixer delete the two files in there and drag and drop the 2 new files in to it

and its done

Make a backup of that map to make sure you still have it if the other dosent work

Thats What I Did Now I Have A Updated M00_Tutorial.mix

At This Time Im Updating M13.mix But I Dont Know How To Make Map End After nYou Collect Somet