
Subject: Re: Demo of hud.ini radar map features
Posted by [Scrin](#) on Wed, 24 Oct 2007 13:16:48 GMT
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Ghostshaw wrote on Wed, 24 October 2007 07:30I already explained why. His image is a flattened version of the map, while the map in LE and W3D viewer sit on a sphere stretching distances.

If you can't figure out how to get that working properly you should jsut drop this idea.

-Ghost-
il see.. but i cant do it i think.....
my LE wont loaded--crashed
