
Subject: Server Siding/Maps/Modifications

Posted by [bat66wat6](#) on Sat, 20 Oct 2007 02:44:55 GMT

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Ok right, i wanna add some guard towers and maybe a turrey here and there 4 my server but snap, it can't do that like i can in LAN!

So who here would be so kind as to tell me how to Edit a Default Renegade Map e.g C&C_Field.MIX for my server....

I will need the map as a MIX file won't i?

I mean i already done that by saving it like "C&C_Field.mix" with the quotes and then saved again as "C&C_Field.thu" and placed 2 copies in my Renegade/Data/ folder so that i can join my server and the other 2 in my RenegadeFDS/Data folder....but when the map loads it spawns me in the middle of nowhere with me falling to my death every 4 secs...

Please help me!
