Subject: Help need for "Rise of the Aliens" mod SP and MP
Posted by Infinint on Sun, 06 Jul 2003 06:47:17 GMT

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uhhh well want i would do but i havent tryed this yet was over write the original missoin maps with the new ones the loading screens are held in the mix files and we would just have a modifyd mix file to replace the old i dont know what you mean by "unshroud" the map.