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Subject: Re: Renegade Units Of Measurement  
Posted by [Jerad2142](#) on Wed, 17 Oct 2007 00:44:45 GMT  
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Dthdealer wrote on Sun, 14 October 2007 02:46Isn't metric converted to generic in the w3d?  
Can't be, otherwise my cinematics would never match up as I make them all in RenX.

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