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Subject: Re: Renegade Units Of Measurement  
Posted by [Jerad2142](#) on Fri, 12 Oct 2007 01:58:40 GMT  
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Actually it uses what are called Generic Units in Gmax:

(any other measurement setting will not coordinate right with level editor's system.)

### File Attachments

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1) [Generic Units.png](#), downloaded 176 times

