Subject: Re: Renegade Units Of Measurement Posted by Jerad2142 on Fri, 12 Oct 2007 01:58:40 GMT

View Forum Message <> Reply to Message

Actually it uses what are called Generic Units in Gmax:

(any other measurement setting will not coordinate right with level editor's system.

File Attachments

1) Generic Units.png, downloaded 216 times

Page 1 of 2 ---- Generated from

Command and Conquer: Renegade Official Forums

