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Subject: Re: Opinion piece of sorts - "1v1 doesn't prove skill"

Posted by [trooprm02](#) on Wed, 10 Oct 2007 02:01:12 GMT

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Um, 1v1's are sorta a big deal. Its show how a player goes about with very basic skills/strategies, within the first 1min, most people can tell how the match is gonna go based on what that player has choosen to do, how they faugh early in the game and etc. I'd much rather be better @ 1v1's which atleast shows basic tactics, than bigger server play because 1)thats where all the new kids go straight to anyway, and 2)theres alot of big servers that don't focus on TP anyway. Also not to say public servers are bad, considering they make of (I'd say ) 75% of total games, there a good thing.

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